

University of California Merced
Recreation & Athletics
Intramural Archery Rules

Eligibility

1. Currently enrolled UC Merced students
2. Faculty and Staff holding a current UC Merced gym membership.

The Basics

Archery is a sport in which the participant uses a bow to shoot arrows at a target which has 10 concentric circles. The score of each arrow depends upon where it lands on the target. The highest score, a 10, is achieved by shooting an arrow into the center, or bulls eye. Scores go down from nine for the next circle out to one for the outermost circle. Missing the target results in a score of zero.

The Line

Each Shooter must straddle-one foot in front and foot behind - - the line that marks the shooting position. The line will run parallel to the targets and the shooters will stand in a line. The Supervisor will announce when to approach the line, when to shoot and when to clear the range. The Supervisor will announce the following commands: Straddle the line, Nock an arrow, Fire when ready. Clear. The supervisor will not yell “clear” until the last shooter has completed shooting their end, has set their bow on the rack, and has stepped back from the shooting line.

General Rules

1. The teams will consist of two participants.
2. Winner of the Ro Sham Bo will have choice at target, or shooting order.
3. 6 arrows will be defined as “an end”.
4. Each team will shoot 2 ends per round.
5. There will be 2 rounds from 15 yards for each team and 2 rounds from 25 yards for each team, for a total of 4 rounds per team (48 arrows/team)
6. Match Format:
 - a. Team 1 will shoot 2 ends 15 yards out. (round 1)
 - b. Team 2 will shoot 2 ends 15 yards out. (round 1)
 - c. Team 1 will shoot 2 ends 15 yards out. (round 2)
 - d. Team 2 will shoot 2 ends 15 yards out. (round 2)
 - e. Team 1 will shoot 2 ends 25 yards out. (round 3)
 - f. Team 2 will shoot 2 ends 25 yards out. (round 3)
 - g. Team 1 will shoot 2 ends 25 yards out. (round 4)
 - h. Team 2 will shoot 2 ends 25 yards out. (round 4)
 - i. All round scores will be added for a final Match Score.
7. An arrow that cuts through two colors will be given the higher value.